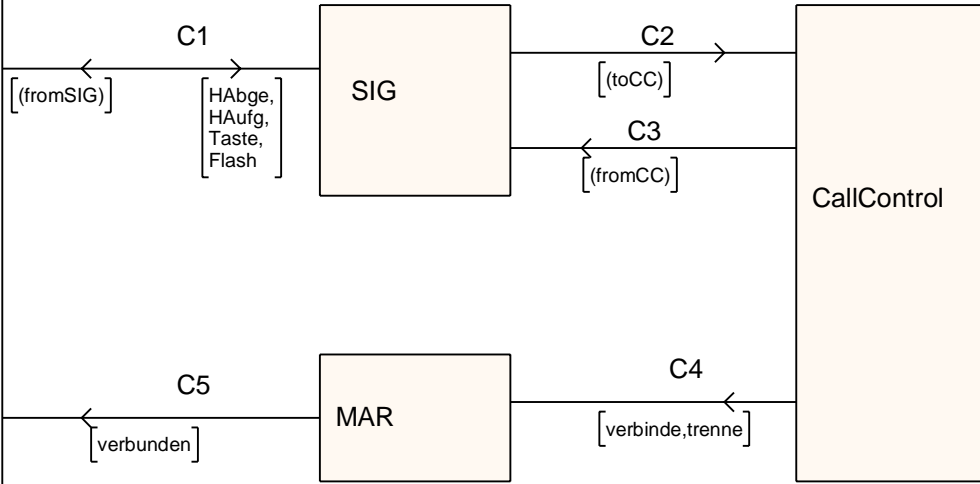


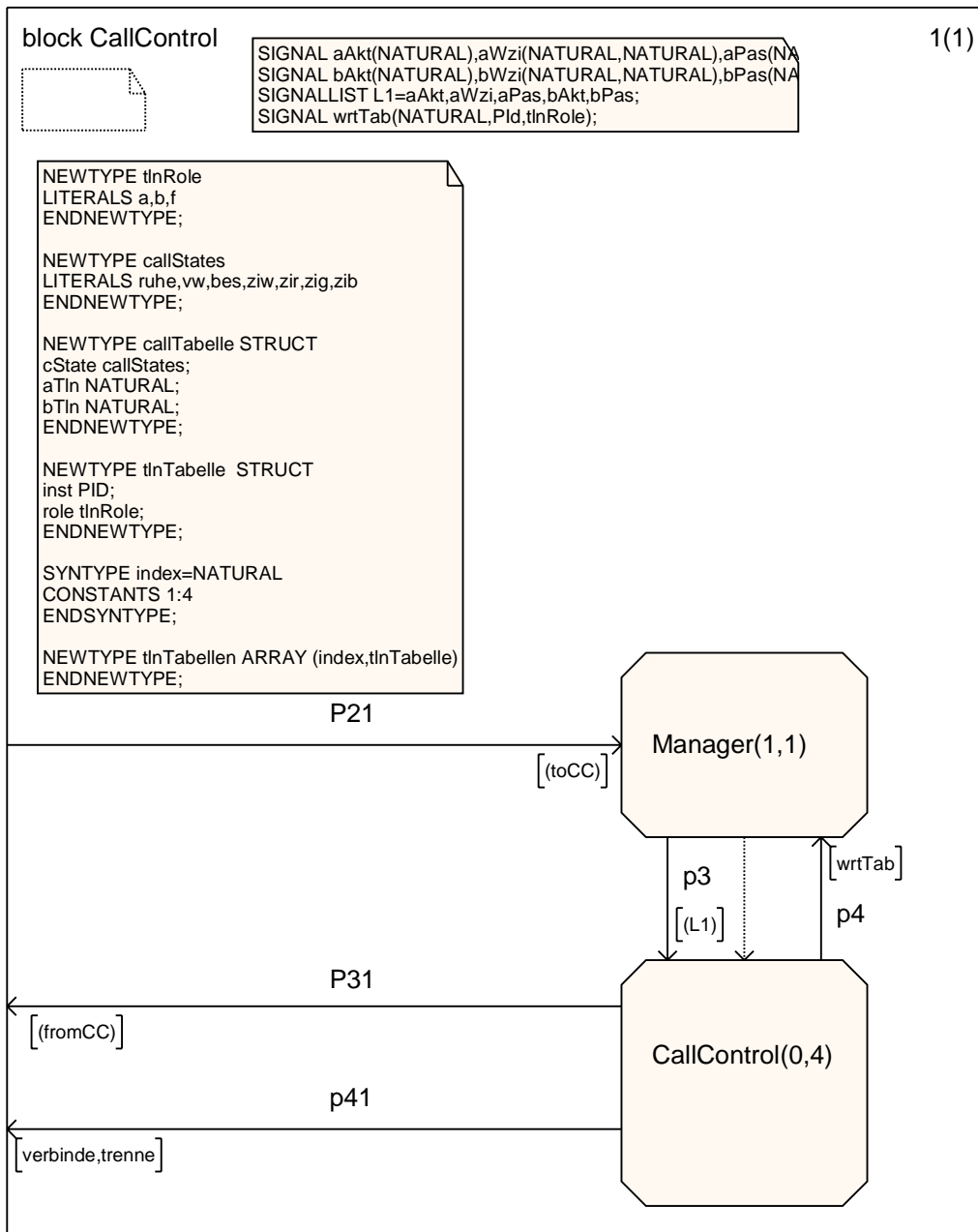
system simplePABX

1(1)



```
SIGNAL HAbge(NATURAL),HAufg(NATURAL),Flash(NATURAL),Taste(NATURAL,NATURAL);  
SIGNAL Ton(NATURAL,Charstring),Ruf(NATURAL),NoRT(NATURAL);  
SIGNAL akt(NATURAL),pas(NATURAL),et(NATURAL),wzi(NATURAL,NATURAL);  
SIGNAL wz(NATURAL),bz(NATURAL),fz(NATURAL),rz(NATURAL),no(NATURAL);  
SIGNAL verbinde(NATURAL,NATURAL),trenne(NATURAL,NATURAL);  
SIGNAL verbunden(NATURAL,NATURAL);  
SIGNALLIST toSIG=HAbge,HAufg,Flash,Taste;  
SIGNALLIST fromSIG=Ton,Ruf,NoRT;  
SIGNALLIST toCC=akt,pas,et,wzi;  
SIGNALLIST fromCC=wz,bz,fz,rz,no;
```





Block CallControl

```

SIGNAL aAkt(NATURAL),aWzi(NATURAL,NATURAL),aPas(NATURAL);
SIGNAL bAkt(NATURAL),bWzi(NATURAL,NATURAL),bPas(NATURAL);
SIGNALLIST L1=aAkt,aWzi,aPas,bAkt,bPas;
SIGNAL wrtTab(NATURAL,PId,tInRole);

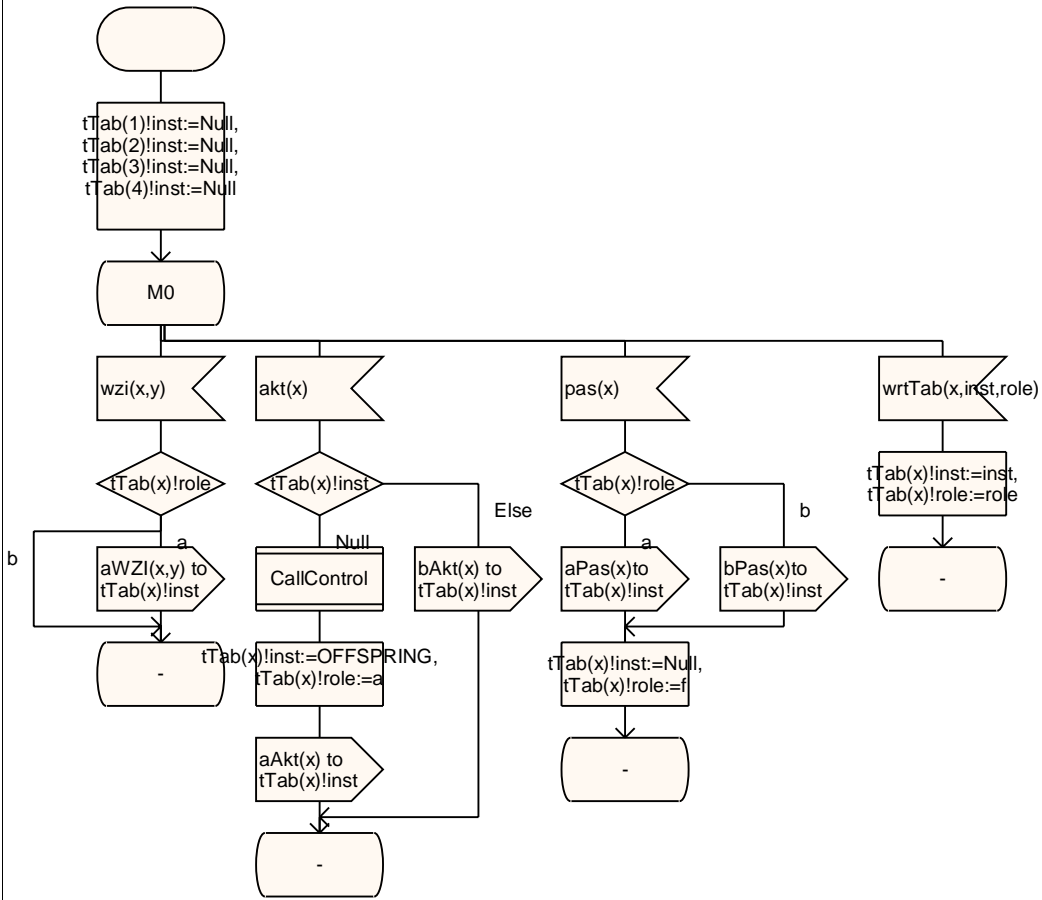
```

process Manager

DCL REVEALED tTab tInTabellen;
 DCL x,y NATURAL,inst PId,role tInRole;

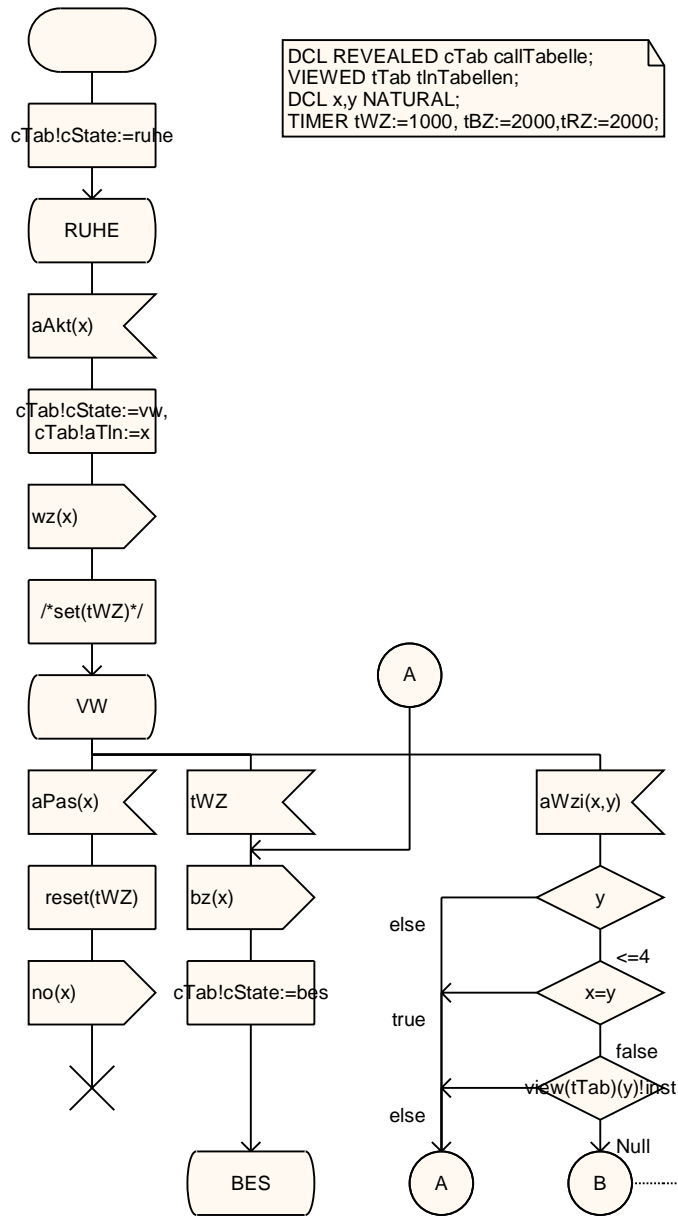
1(1)

(1,1);
 SIGNALSET pas,akt,wzi;



(0,4);

DCL REVEALED cTab callTabelle;
VIEWED tTab tinTabellen;
DCL x,y NATURAL;
TIMER tWZ:=1000, tBZ:=2000,tRZ:=2000;



siehe Seite 2

